

Week 18 SERIES 1300-1350

LEARNING GOALS

- Increase vocabulary through everyday communication
- Express feelings through appropriate gestures, actions, and language
- Begin to recognize the same beginning sounds in different words
- Perform fine-motor tasks that require small-muscle strength and control
- Demonstrate self-direction in use of materials
- Begin to recognize numbers
- Repeat choreographed movements and begin to express creativity in movements
- Observe chemical reaction
- Use language to pretend and connect

DAILY SCHEDULE

Morning Routine
(Brush teeth, get dressed, breakfast)

Curriculum Activity

Snack

Independent Play

Brain Waves

Lunch

Rest/Quiet Time

Curriculum Activity

Outdoor Play

Evening Routine

MATERIALS NEEDED

- 20 oz soda
- balloon (1)
- craft supplies
- crayons
- funnel
- glue
- internet access
- magazines
- marker
- paper
- paper bag
- plastic container (2 small)
- play food, pictures of food, or real food
- pop rocks or nerds
- scissors
- store flyers or mailers
- tape

CURRICULUM SCHEDULE

MONDAY

Language/Literacy: *Laugh Yourself Silly*

Creation Station: *Alphabet Bowl*

Brain Waves: *Changing Pictures*

TUESDAY

Math: *Numbers Up*

Music and Movement: *Just Like Candy*

Brain Waves: *Changing Pictures*

WEDNESDAY

Science: *Soda Smile Maker*

Creation Station: *Paper Bag Puppet*

Brain Waves: *Changing Pictures*

THURSDAY

Language/Literacy: *Hippity Hop and Flippity Flop*

Dramatic Play: *Summer Picnic*

Brain Waves: *Changing Pictures*

FRIDAY

Math: *Cheesy Jokes*

Creation Station: *Onomatopoeia Collage*

Brain Waves: *Changing Pictures*

Language/Literacy

Laugh Yourself Silly

Learning Goal(s): Increase vocabulary through everyday communication; Express feelings through appropriate gestures, actions, and language

Materials: glue, magazines, scissors, tape, paper, Word of the Week Template (provided with packet)

Preparation: Cut out magazine pictures of humorous sights. Include some pictures depicting onomatopoeia (such as buzz, bang, zip, crack).

Instructions:

1. Show the WOTW template to your child. Begin laughing, and your child will laugh with you. Pause and ask him/her what is so humorous. Allow time for your child to tell you what he/she finds humorous about the WOTW Template. Define “humorous” as “funny.”
2. Share other humorous pictures with your child. Be sure to include some with onomatopoeia. As you tape each picture to the easel, do so with a little laughter. Allow your child to laugh as well and ask what is so humorous in each picture.
3. Invite him/her to make the onomatopoeia sounds depicted in pictures. Explain that “onomatopoeia” means “words that make silly sounds such as snap, crackle, pop.” Demonstrate snap, crackle, pop. Snap fingers while saying “snap,” wiggle fingers in the air while saying “crackle,” then slap hands together while saying “pop.”
4. Praise your child’s efforts!



Creation Station

Alphabet Bowl

Learning Goal: Perform fine-motor tasks that require small-muscle strength and control

Materials: crayons, glue, magazines, paper, scissors, “Alphabet Bowl” Template (provided with packet)

Preparation: Duplicate the Alphabet Bowl onto heavy paper so your child can use it to trace around.

Instructions:

1. Explain to your child that he/she will be using the template and tracing the bowl onto the sheet of paper.
2. Your child can cut uppercase and lowercase letters of the alphabet from magazines. Assist when needed.
3. Have him/her glue the letters into the Alphabet Bowl.
4. Praise your child’s efforts and display his/her artwork.



Math

Numbers Up

Learning Goal: Begin to recognize numbers

Materials: number cards, “Number Line/Number Clues” activity page

Preparation: Cut and place the number chart where your child can see it. Keep the number clues where you can see them.

Instructions:

1. Tell your child that he/she is going to play a game called “Numbers Up.”
2. Tell your child that he/she can look at the number line for help.
3. Place a number card face down in front of yourself and your child.
4. Give a number clue. For example, “Who has the number that comes after 6?” Sneak a peek at your numbers. If you have “7,” you should jump up and down and laugh. Leave the number turned up, so it will not be called again.
5. Praise your child for recognizing numbers. Define “recognizing” as “knowing the number when they see it.”



Music and Movement

Just Like Candy

Learning Goal: Repeat choreographed movements and begin to express creativity in movements

Materials: “Candy Wrapper” activity page

Instructions:

1. Show your child the Candy Wrapper activity page.
2. Involve your child in a brief discussion about not eating too much junk food.
3. Continue sharing that he/she is not going to eat the candy but can practice onomatopoeia and act like candy.
4. Call out the name of a candy and encourage your child to pretend to be that candy and demonstrate what he/she would do. For example, your child might snicker hilariously for a Snickers™ candy bar.
5. Show enthusiasm. Laugh and have fun!



Science

Soda Smile Maker

Learning Goal: Observe chemical reaction

Materials: 20 oz coke, pop rocks or nerds, balloon, funnel, marker

Preparation: Prepare your workspace for any possible overflow.

Instructions:

1. Let your child draw a face with a smile on the balloon that is unfilled.
2. Place the funnel inside balloon opening.
3. Pour some candy into the funnel to fill up the balloon.
4. Very carefully, without letting any of the candy fall into the soda, stretch the balloon over the opening of the soda bottle.
5. Lift the balloon and let the candy fall into the soda.
6. Watch the candy and the soda react. The chemical reaction will inflate the balloon.



Creation Station

Paper Bag Puppet

Learning Goal: Demonstrate self-direction in use of materials

Materials: craft supplies, glue, markers, paper, scissors, small white or brown paper lunch bag

Instructions:

1. Make materials accessible to your child.
2. Your child can use art and craft supplies to create a paper bag puppet.
3. Encourage your child to use his/her imagination and be creative. The more creative, the more humorous the puppets will probably be.
4. Allow time for your child to tell you about his/her paper bag puppet(s).



Language/Literacy

Hippity Hop and Flippity Flop

Learning Goal: Begin to recognize the same beginning sounds in different words

Materials: internet access, website for read aloud *Silly Sally* By Audrey Wood: <https://www.youtube.com/watch?v=js1FWVLOZNo>

Instructions:

1. Encourage your child to join you for a story.
2. Let him/her know you have a humorous online book about alliteration. Remind him/her that “alliteration” means “different words that begin with the same sound.” For example, hippity hop and flippity flop or something like Dandy Deuce digs dogs.
3. Tell your child to listen for the alliteration words as you listen to the story.
4. When finished, encourage him/her to retell some of the alliterative words.
5. To finish up, make up an alliteration using your child’s name. Invite him/her to try to make up an alliteration for his/her name or your name!
6. Praise their efforts.



Dramatic Play

Summer Picnic

Learning Goal: Use language to pretend and connect

Materials: Picnic Download, tape, play food/pictures of food/real food (whichever you prefer)

Preparation: Print Picnic Download.

Instructions:

1. Explain that you all will create a Summer Picnic. Have your child help with taping the templates into the desired areas.
2. Decide with your child if you all would like to have a “real” picnic with real food or play food.
3. Invite other family members in your household or neighbors. (Follow proper social distancing protocols).
4. Praise your child’s efforts for the day and take pictures for keepsakes.



Math

Cheesy Jokes

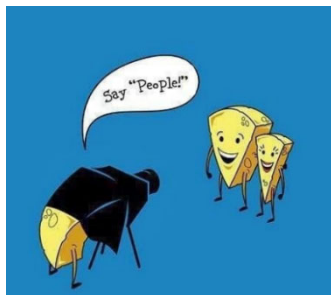
Learning Goal: Begin to recognize numbers

Materials: 2 small plastic containers, marker, Cheesy Jokes activity page

Preparation: Write jokes on slips of paper. Place them into the plastic containers. Cut the cheese paper in half. Tape one half of the cheese paper to the outside of each plastic containers so the numbers can be seen.

Instructions:

1. Tell your child you have humorous jokes hidden in the cheese containers (“humorous” means “something that is funny”).
2. Tell your child that he/she must point to and say one of the numbers on the cheese container reach inside to get the joke.
3. Let your child give you the joke for you to read. Allow him/her a moment to think of an answer before reading the real answer.
4. Laugh with your child after each joke.
5. Praise him/her for doing a great job recognizing numbers and being a great joker.



Creation Station

Onomatopoeia Collage

Learning Goal: Perform fine-motor tasks that require small-muscle strength and control

Materials: glue, paper, scissors, store flyers (mailers), magazines, Onomatopoeia Collage activity page

Preparation: Collect as many store flyers as possible. Display the onomatopoeia poster.

Instructions:

1. Review onomatopoeia with your child. (“Onomatopoeia” are “words that imitate sounds.”)
2. Show your child the Onomatopoeia Collage.
3. Make materials accessible.
4. Encourage your child to cut out pictures representing onomatopoeia.
5. Let your child glue the words onto paper to create his/her own onomatopoeia collage. Your child can add his/her own words too!



Supporting the Development of the Occipital Lobe

The occipital lobe is the part of the brain responsible for visual processing. Neurons for vision begin to form during the first few months of a child's life, so providing lots of visual stimulation during these critical periods is important. The occipital lobe identifies shapes and colors and interacts with other lobes to process visual information received.



Visual Perception Changing Pictures

Materials: eye tricks and optical illusions pictures (provided with packet)

Instructions:

1. Invite your child to join you. Tell him/her that you all will play a game of Changing Pictures.
2. Show your child the pictures and have him/her express observations about the pictures.

The visual skills needed to understand, analyze, and interpret what we see are visual perception. Eye tricks are fun and sharpen children's perceptual skills.

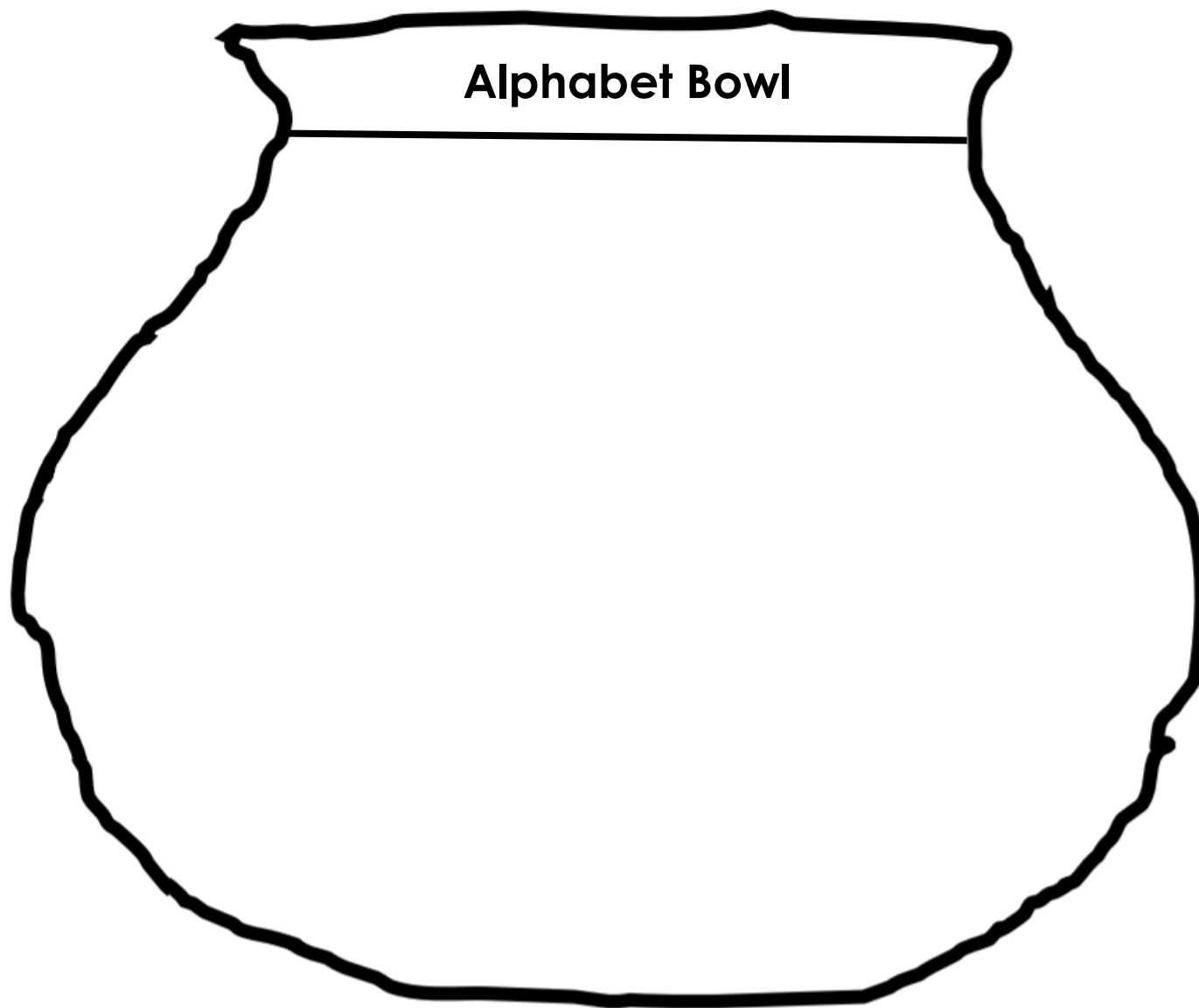


humorous – funny



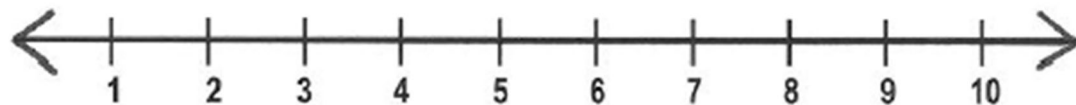
That's a **humorous** picture!

Spanish – **cómico** (*KOH-mee-koh*)



Number Line

(To be used with "Numbers Up" Activity)



Number Clues

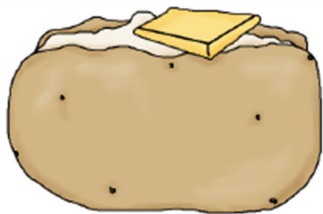
(To be used with "Numbers Up" Activity)

1. This number comes after the number 8 (9)
2. This number comes before the number 2 (1)
3. This number comes after the number 3 (4)
4. This number comes after the number 4 (5)
5. This number comes after the number 7 (8)
6. This number comes after the number 9 (10)
7. This number comes after the number 5 (6)
8. This number comes after the number 2 (3)
9. This number comes after the number 1 (2)
10. This number comes after the number 6 (7)

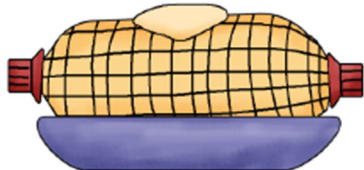
Candy Wrappers

(To be used with "Just Like Candy" activity)

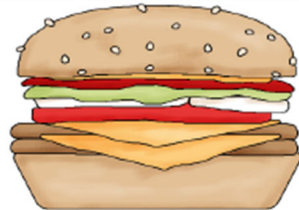




potato



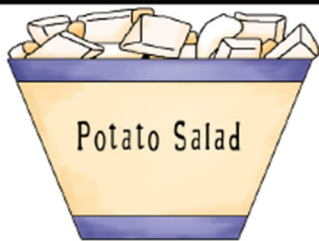
corn



hamburger



lemonade



potato salad



sandwich



watermelon



hotdog



strawberry



orange



popsicle



milkshake

Cheesy Jokes

(To be used with "Cheesy Jokes" activity page)

1. What weighs 5,000 pounds and wears glass slippers? Cinderelephant
2. What was the bull doing in the pasture with his eyes closed? Bulldozing
3. Why did the chicken cross the road? To get to the other side
4. What's a pirate's favorite restaurant? Arrrrrby's
5. What do you call it when a cow sings? Moo-o-sic
6. What kind of cookies do baby monkeys have with their milk? Chocolate chimps
7. What do frogs eat with their hamburgers? French flies
8. What kind of keys do kids like to carry? Co-o-kies
9. What do you call a pig that does karate? A pork chop
10. What type of bee can't make up his mind? A "maybee"

