

Toddler

Week 4 SERIES 1100-1250

LEARNING GOALS

- Listens to simple stories
- Actively participates in physical activity for three to five minutes at a time
- Participates in simple songs that involve numbers and quantity
- Completes a task with assistance
- Communicates what he/she likes about a picture
- Repeats actions many times to cause desired effect
- Expresses self-creativity with simple art materials

DAILY SCHEDULE

Morning Routine

(Brush teeth, get dressed, breakfast, etc.)

Curriculum Activity

Snack

Independent Play

Brain Waves

Lunch

Rest/Nap

Curriculum Activity

Outdoor Play

Evening Routine

MATERIALS NEEDED

- 2 sets of zoo animals
- container
- crayons
- glue stick
- internet access
- paint (gray)
- paintbrush
- paper
- pictures of zoo animals & elephant's tail to trunk
- scarves
- scissors
- small toys/items
- string or yarn
- turkey baster
- water

CURRICULUM SCHEDULE

MONDAY

Language/Literacy: Viewing the Zoo

Creative Exploration: Animal Movements

Brain Waves: Building Zones

TUESDAY

Math: Counting Lions

Music/Movement: Dancing Zoo

Brain Waves: Building Zones

WEDNESDAY

Science: Elephant Trunk Drink

Cognitive Exploration: Trunk to Tail Hug

Brain Waves: Building Zones

THURSDAY

Language/Literacy: Everybody Reach Up

Dramatic Play: Stretch and Grab

Brain Waves: Building Zones

FRIDAY

Social Studies: Zoo Match

Sensory Activity: My Zoo

Brain Waves: Building Zones



Language/Literacy

A View at the Zoo by Kathleen Long Bostrom

<u>Learning Goal</u>: Listens to simple stories

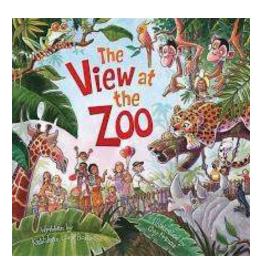
Materials: internet access, website:

https://www.youtube.com/watch?v=C-TrBI8BAuQ

Preparation: Preview book.

Instructions:

- 1. Encourage your child to join you.
- 2. As you listen together, ask your child questions about the story while encouraging him to look at the illustrations. As you are viewing, point out the various zoo animals and their characteristics.
- 3. After finishing the story, ask your child what animals did they see and some characteristics about the various zoo animals.



Creative Exploration

Animal Movements

<u>Learning Goal</u>: Actively participates in physical activity for three to five minutes at a time

Materials: internet access, website:

https://www.youtube.com/watch?v=xxqdLtUC8sA

Preparation: Preview video for familiarity with activity

- 1. Say, "We are going to pretend to be animals!"
- 2. Play the video and encourage your child to move like the various animals. Make it fun and move along with them.
- 3. Continue the activity if your child shows interest.





Math

Counting Lions

<u>Learning Goal</u>: Participates in simple songs that involve numbers and quantity

Materials: use the song below ("Ten Little Lions")

Preparation: Practice the song.

Instructions:

1. Sing the song with your child.

2. Use your fingers to count as you sing.

3. Praise them for singing and counting.

Ten Little Lions

(sung to tune of "One Little, Two Little, Three Little Indians")
One little, two little, three little lions,
Four little, five little, six little lions,
Seven little, eight little, nine little lions,
Ten little lions roaring at the zoo.



Music/Movement

Dancing Zoo

<u>Learning Goal</u>: Experiments with vocalization, sounds, and musical instruments

Materials: scarves, favorite music

Preparation: Gather materials.

- 1. Encourage your child to join you and then give them a scarf.
- 2. As the music begins, move your scarf slowly encouraging them to follow your rhythm. Then, change up your rhythm.
- 3. Switch it up! Allow them to be the leader and you follow their rhythm.





Science

Elephant Trunk Drink

Learning Goal: Completes task with assistance

Materials: container, pictures (elephants), turkey baster, water

<u>Preparation</u>: Gather materials and pour water in container.

Instructions:

- 1. Encourage your child to join you.
- 2. Show pictures and explain how elephants use their trunks to drink.
- 3. Demonstrate how to squeeze water into and out of the turkey baster.
- 4. Encourage him to try and offer praise.



Cognitive Exploration

Trunk to Tail Hug

Learning Goal: Communicates what he/she likes about a picture

<u>Materials</u>: glue stick, paint (gray), paintbrush, picture of elephants (holding trunk to tail), scissors, yarn (black)

Preparation: Gather materials and cut yarn.

- Encourage your child to join you. Show him a picture of an elephant holding another elephant's tail using his trunk. Encourage your child to ask questions.
- 2. Paint your hand and press on paper. Then paint your child's hand and press on paper. Allow to dry. Cut out hands.
- 3. Encourage him to glue hands on paper with thumbs representing the trunk. Then take the string and attach from palm to child's thumb.





Language Exploration

Everybody Reach Up

<u>Learning Goal</u>: Participates in simple songs that involve numbers and quantity

Materials: words below

Preparation: Read through the words below.

Instructions:

1. Encourage your child to join you.

2. Recite the words below and do the motions together.

3. Praise him/her for following directions.

Everybody Reach Up

Everybody stretch, reach up, reach down,
Everybody stand up on your feet.
Stretch to the ceiling, stretch to the floor,
Stretch to the ceiling,
Now do it once more.
(Repeat and change last line to "Now clap to four – 1, 2, 3, 4!")



Dramatic Play

Stretch and Grab

<u>Learning Goal</u>: Repeats action many times to cause desire effect

<u>Materials</u>: string, toys/small items (ex: linking rings, plastic spoons, socks), giraffe picture

<u>Preparation</u>: Attach string to various toys and hang from various areas and lengths.

- 1. Encourage your child to join you. Show a picture of a giraffe and talk about its long neck and how it stretches it to eat.
- 2. Show your child the toys hanging at various heights and encourage him/her to reach and stretch to retrieve the toys.
- 3. Praise your child and ask, "Did you have to stretch your arms and stand on your toes to get them?"





Social Studies

Zoo Match

Learning Goal: Repeats actions many times to cause desired effect

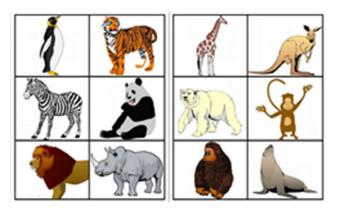
<u>Materials</u>: printer, scissors, internet access, website:

https://www.mamaslearningcorner.com/preschool-week-match-game-packet/

<u>Preparation</u>: Print out two (2) sets of the cards from the website and cut out.

Instructions:

- 1. Encourage your child to join you. Show them the pictures of the animals and match them up.
- 2. Mix up the pictures and place face-down. Encourage them to turn over two cards at a time to find a match.
- 3. Clap and cheer for their efforts. Encourage them to identify the animals.



Sensory Activity

My Zoo

<u>Learning Goal</u>: Expresses self-creativity with simple art materials

<u>Materials</u>: crayons, glue, scissors, paper, internet access, pictures of zoo animals (use website link), website:

https://mrprintables.com/printable-animal-flash-cards-polaroid-style.html

Preparation: Print the Zoo Match activity animal pictures and cut out.

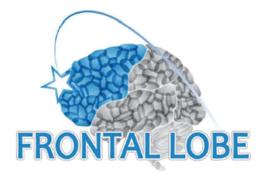
- 1. Encourage your child to join you. Show him/her the zoo animals and have him/her identify them.
- 2. Allow your child to choose which pictures to glue on the paper.
- 3. Encourage your child to draw the animals using crayons. Praise his/her work.





Supporting the Development of the Frontal Lobe

A main function of the frontal lobe is cognitive thinking, such as reasoning and problem solving. This portion of the brain is also responsible for motor development, language development, social-emotional behavior, and impulse control. Research shows that lack of development in the frontal lobe can lead to deficits in concentration and decreased problem solving and creativity skills. To support the development of the frontal lobe, you can conduct the following activity with your child.



Socialization

Building Zones

Materials: building blocks, camera, props (cars, people, animals)

Instructions:

- 1. Say, "We are going to build together."
- 2. Encourage your child to build with you.
- 3. Discuss their construction.
- 4. Photograph cooperative play and construction.

<u>Activity Variation</u>: Ask your child, "What do people do in the building you created?"

